

# Online Numicon 2 Sample





Strand and Activity Group Number		Activity Group Title
Getting Started		Getting started with Number, Pattern and Calculating 2
Numbers and the Number System	1	Counting to 100 and beyond
Pattern and Algebra	1	Exploring different patterns
		NPC Milestone 1
Calculating	1	Adding and writing adding sentences
Calculating	2	Subtracting and writing subtracting sentences
Numbers and the Number System	2	2-digit numbers
		NPC Milestone 2
Calculating	3	Ordering adding and subtracting facts
Pattern and Algebra	2	Exploring the inverse relationship between adding and subtracting within 10
Numbers and the Number System	3	More 2-digit numbers
Numbers and the Number System	4	Comparing and ordering numbers to 100
SA A bra	3	Exploring equivalence – introducing empty box notation
SAMPLE		NPC Milestone 3
Measurem	1	Introducing centimetres
Calculating	4	Adding and subtracting whole tens
Geometry	1	Making and classifying polygons
Geometry	2	Identifying the faces, edges and vertices of solid 3D shapes
Calculating	5	Adding and subtracting 1 and 10
Geometry	3	Investigating symmetry
		GMS Milestone 1



Strand and Activity Group Number		Activity Group Title
Pattern and Algebra	4	Odd and even
Calculating	6	Partitioning into tens and units to answer adding and subtracting problems
Pattern and Algebra	5	Patterns and sequences of 2s, 3s, 5s and 10s
		NPC Milestone 4
Calculating	7	Adding and subtracting 1-digit numbers to and from 2-digit numbers
Measurement	2	Introducing the 20p. The money will be updated to \$ and c in the
Measurement	3	Introducing the £2 c NZ Version for 2025
		GMS Milestone 2
Calculating	8	Introducing multiplying as repeated adding
Calculating	9	Learning times tables and about multiplying through arrays
Numbers and the Number System	5	Rounding
Calculating	10	Mental strategies for near doubles and adding and subtracting 9
		NPC Milestone 5
Calculating	11	Bridging through multiplies of 10
Geometry	4	Recognizing and naming prisms and cylinders
Calculating	12	Adding three or more 1-digit numbers
Calculating	13	Adding and subtracting 2-digit numbers to 100
Measurement	4	Introducing metres
		GMS Milestone 3
Calculating	14	Adding and subtracting to 20
		NPC Milestone 6
Calculating	15	Introducing dividing as 'How many in?'
Pattern and Algebra	6	Logic
Calculating	16	Halves, quarters and thirds of wholes
Pattern and Algebra	7	Finding all possibilities
Numbers and the Number System	6	Introducing fractions as numbers
		NPC Milestone 7
Measurement	5	Introducing kilograms and grams
Measurement	6	Introducing litres and millilitres, and units of temperature
Measurement	7	Telling the time and adding and subtracting with units of time
Geometry	5	Investigating and describing rotation
		GMS Milestone 4

# Measurement 1: Introducing centimetres

nomicon

Key mathematical ideas Length, Ordering, Standard units

# **Educational context**

measurement task has a problem-solving purpose, whether In this activity group, children begin to use centimetres, as showing how a caterpillar grows in a story, contributing to situations. The contexts are varied, but in each case the nitial 'standard' units of length, in a range of practical research into fish habitats or making hats.

Measurement and Statistics 1 Teaching Resource Handbook, Children begin by revisiting work from the Geometry,

emphasized when children create a graph to show growth and comparing and ordering lengths and using non-standard units. The importance of aligning to a common starting point is

confident that the researcher they are sending their findings to Children are then introduced to centimetres, including the 'cm' abbreviation, and use the already familiar length of a 1-rod to Encourage them to recognize the usefulness of standard units for communicating – in Activity 3, for example, because they begin estimating and making measurements in centimetres. are making measurements in centimetres, they can be compare pairs of lengths using <, > and = symbols. will understand.

instruments. Children may take some time to appreciate the importance of 'starting from 0' when measuring with a ruler; They are also introduced to centimetre rulers as measuring allow for plenty of practice and discussion. Finally, children also address the problem of how to measure non-straight engths, for example using ribbon or string.

# Learning opportunities

- To compare two lengths using <, > and = symbols; and to compare and order more than two lengths.
  - To estimate lengths in centimetres. To understand how to use a ruler.
- To construct a simple pictogram.
  - To use a table to record data.

provide a summary of the important concepts covered this week Key Mathematical Ideas

# **Terms for children to use**

length, width, height, depth, longer, longest, shorter, shortest, straight, direct, indirect, graph, centimetre (cm), bar chart, dimension, compare, align, same, different, mark, label, deeper, deepest, thicker, thickest, thickness, distance, block graph

groups of children their Explorer Progress Books and ask them

complete the pages, assess what progress they are making with the central ideas from the activity group. Refer to the

assessment opportunities for assistance.

to work through the challenges on the pages. As children

After completing work on this activity group, give small focus

Explorer Progress Book 2, pp. 2–3 and 30

# **Assessment opportunities**

Look and listen for children who:

**Explore More Copymaster 6: Caterpillar Lengths** 

After completing work on Activity 2, give children Explore

More Copymaster 6: Caterpillar Lengths to take home.

- Use the terms for children to use effectively.
- Align lengths to measure and compare them accurately. Check accuracy by e.g. repeating or comparing
  - measurements.
- Construct a basic table and use it to read and record data Measure a length using a ruler, and record the length independently.
- Can construct and interpret a pictogram using a many-to-one accurately in centimetres.

5. Measuring non-straight lengths 4. Presenting data in a pictogram

1. Comparing increasing lengths

**Focus activities** 

3. Introducing centimeters 2. Ordering lengths

Investigating centimetre rulers

correspondence.

# **GMS Milestone 1**

- Compare and order lengths using <, > and = symbols
- choosing suitable equipment, e.g. ruler, tape measure, cm Measure straight and curved lengths to the nearest cm, cubes (GMS 2:1b) (GMS 2:1a)
- Record measurement data in a simple table and pictogram or olock graph (GMS 2:1c)

along with the Milestones to provide Assessment is supported by Explorer a record of learning that is stored in Progress activities at the end of the week or later. These are recorded the assessment Tracker

detailing the range of Focus Activities

for this week

with the Assessment opportunities, Learning Opportunities are linked

I: Comparing increasing lengths Quit activity 🔀 Links Learning opportunities

Terms for children to use:

bar chart, block graph

• See all learning opportunities

length, width, height, depth, longer, longest, shorter, shortest, deeper, deepest, thicker, thickest, thickness, distance, dimension, compare, alian, same, different, mark, label, straight, direct, indirect, graph, centimetre (cm),

- numicon 🔀
- interlocking cubes, large sheet of paper with horizontal line marked on it
- Words and Symbols for Measuring (<, > and = signs cut from photocopy master 44)
- Day Labels (cut from photocopy master IO), squared paper, coloured pencils



# Quit activity 🗶 I: Comparing increasing lengths

Full activity group overview

Starter image

Whole-class practice and discussion

Photocopy masters

Implementation guide

**IWB Software** MyMaths

Explorer Progress Book 2, pp. 2–3 and p. 30 Explore More Copymaster 6: Caterpillar Lengths Numicon 2 Milestone Assessment cards (GMS 2:la to GMS 2:lc) Numicon 2 Milestone Tracking chart



## Practice and discussion: Whole-class

- Discuss with children how and when the mathematics they have been learning could help them in solving problems.
- Give children a number of different lengths of card or ribbon and ask them to put them in order from shortest to longest
- Give children examples of simple block graphs marked in 1 cm intervals, and ask them to read the height of the bars in centimetres.
- Ask children to measure objects in the classroom using 1-rods, and check that they are correct using a ruler.



## Implementation Guide

## Length and Ordering

Technically, when we measure 'length' we measure what would perhaps be better called 'linear extension', and confusingly for children, in everyday life linear extension gets called different things in different contexts.

Height, width, depth, length, and distance are all different ways of referring to the same quality of linear extension, and so children need to connect references to their 'height' and how 'tall' they are, with the 'depth' of a swimming pool, the 'width' of their bedroom, the 'length' of a football pitch, and with how 'far' it is to the shops, as all measures of 'the same thing'. Much discussion is needed around this great variety of language use, and also around the wide variety of instruments used to measure different 'lengths' and 'distances' in different contexts.

Gradually, children will learn that there is also an important distinction between 'distance' and 'displacement' when measuring 'how far' it is from A to B. 'Distance' is simply an amount (a magnitude, e.g. how far you actually have to travel), whereas 'displacement' is both a magnitude and a direction (called a vector generally, and a 'translation' in geometry). In everyday life we describe the displacement between two places as the linear distance between them 'as the crow flies'; we assume crows fly along the shortest (straight) path between two points, whereas, e.g. the distance from our home to school will be further than 'the crow flies' because we won't be able to travel in a straight line. Because displacement is a straight-line path, we are able to specify it as movement in a constant direction. This distinction is obviously crucial in answering, 'How far is it from A to B?'.

The standard SI unit of linear extension in all contexts is the metre (m). Length is measured with ratio scales (metric or imperial), since 'zero length' is an absolute. Consequently, ratios of lengths to each other make good sense, and are used frequently in both everyday life and in science.

Lengths are compared and ordered initially in order to recap the work of Geometry, Measurement and Statistics 1, and then centimetres are introduced in the context of growing animals, and metres in the context of heights. Rulers and metre sticks are introduced as standardized instruments. The varied vocabulary of linear extension is further developed by using terms such as 'width' and 'height' and so on.

## Standard units

The key aspect of work on measurement at this stage is the introduction of standard units and their different notations. Within various contexts, children are introduced to metres (m) and centimetres (cm), kilograms (kg) and grams (g), litres (ℓ) and millilitres (ml).

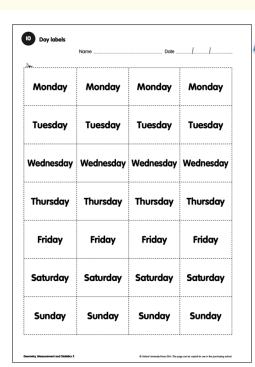
# Focus activities

- 1. Comparing increasing lengths
- 2. Ordering lengths
- 3. Introducing centimeters
- 4. Presenting data in a pictogram
- Measuring non-straight lengths
- Investigating centimetre rulers

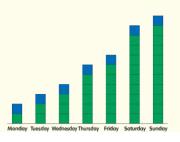


Set the scene: tell children a story about, e.g. a caterpillar growing longer, day by day. As you tell the story, make a model using interlocking cubes, starting with two cubes of different colours, one for the head and another for the body, and adding further 'body' cubes for each day.

Match the number of cubes grown to the number of items eaten, so that, e.g. the caterpillar grows by I cube for each leaf he eats through.



Provide labels for the days in your story cut from Day Labels (photocopy master I0) and a sheet with a horizontal line to use as an axis. Explain that children are going to make a kind of picture – a graph – to show what happens in the story. Retell the story for children to make a model for each day, and place it with the correct label on the sheet, aligned to the axis. using a different colour block for the caterpillar's head (see image).



Quit activity

# Step 3

I: Comparing increasing lengths

Links

Intro

Discuss with children what the graph shows.

Encourage them to describe for themselves how the caterpillar changes during the story. Listen for their use of language about size and length, e.g. 'tiny', 'longer', 'big'.

Next, ask questions for children to compare lengths on different days, e.g. 'Was the caterpillar on Tuesday longer or shorter than he was on Thursday?'

Encourage children to make their answers as precise as they can, asking e.g. 'How much longer/shorter?' Look and listen for children realizing they can answer in numbers of cubes.

# I: Comparing increasing lengths Links I 2 3

# Step 4

Place two 'caterpillar' models side by side and invite children to compare the length of the first with the length of the second.

Look and listen for children answering, e.g., 'It is two cubes longer.'

# Quit activity

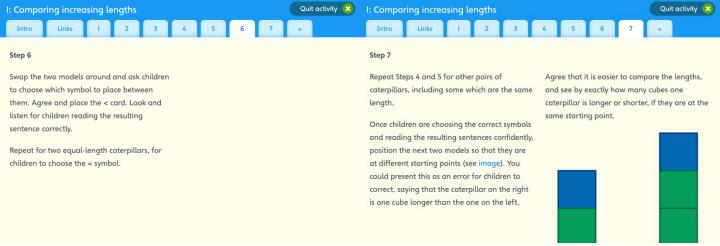
### I: Comparing increasing lengths Quit activity 🔀 2 3 4 5 6 7 Links Intro

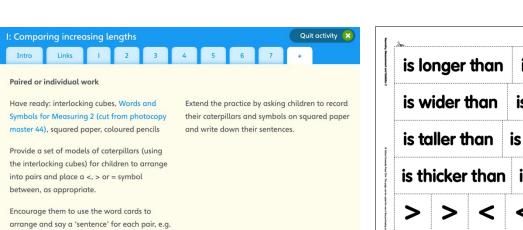
# Step 5

Explain to children that we can use symbols to compare lengths. Show and read > as 'greater than', < as 'less than' and = as 'equal to'. Establish that, e.g., the > symbol goes between the two models from Step 4. Place a card showing the correct symbol cut from Words and Symbols for Measuring 2 (photocopy master 44) between the models and read the sentence created as, e.g., 'The length of 5 cubes is

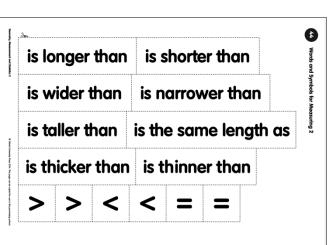
greater than the length of 3 cubes' (see image).

To help children choose the correct symbol, you could compare the > and < symbols to the open beak of a hungry bird, explaining that the bird will always choose to 'eat' the larger of the two caterpillars; the = symbol is a closed beak, showing that the bird is having trouble deciding which to eat.





Quit activity 🗶

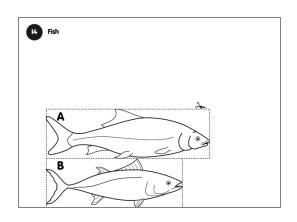


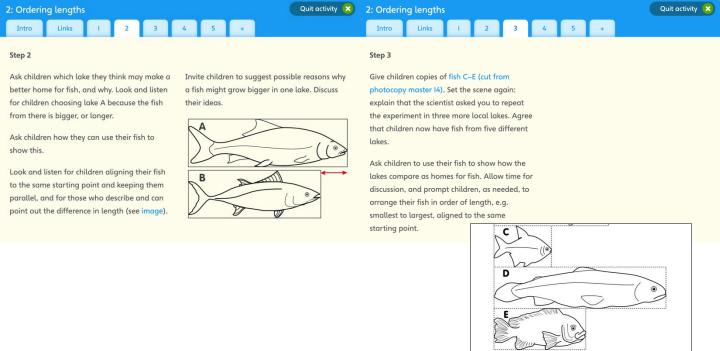


'The 4-cube caterpillar is shorter than the

7-cube caterpillar.'

2: Ordering lengths







# Once children have arranged their fish in order ask questions such as 'Which fish is the shortest?', 'Which has grown the most?' Invite children to make comparisons between the

lengths.

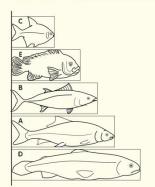
Look and listen for children suggesting that, e.g., fish B is about twice as long as C, and fish D is about twice as long as E.

Encourage them to record their findings by sticking the fish down in order, using the same baseline to make a chart (see image).

caterpillar in Activity 2, if possible), along with

a block graph axis and day labels, for children to arrange in order and make up their own

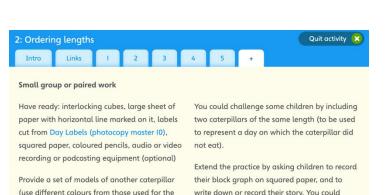
'growing' story.



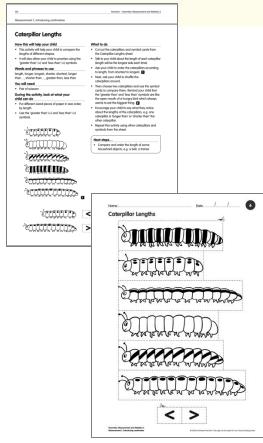
Talk with children about how you should report their findings back to the scientist. Agree that the lakes can be listed in the order C, E, B, A, D, with D being the best and C the poorest. Ensure children's work is kept for use in Activity 3.

After completing work on this activity, give children the opportunity to take home and complete Explore More Copymaster 6:

Caterpillar Lengths. This will help children practise using the 'greater than' (>) and 'less than' (<) symbols.







Measurement 1, Introducing centimetres

# **Caterpillar Lengths**

# How this will help your child

- This activity will help your child to compare the lengths of different shapes.
- It will also allow your child to practise using the 'greater than' (>) and 'less than' (<) symbols.</li>

## Words and phrases to use

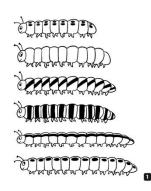
length, longer, longest, shorter, shortest, longer than..., shorter than..., greater than, less than

### You will need

Pair of scissors

# During the activity, look at what your child can do

- Put different-sized pieces of paper in size order, by length.
- Use the 'greater than' (>) and 'less than' (<) symbols.

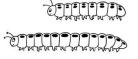


### What to do

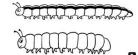
- Cut out the caterpillars and symbol cards from the Caterpillar Lengths sheet.
- Talk to your child about the length of each caterpillar (length will be the longest side each time).
- Ask your child to order the caterpillars according to length, from shortest to longest.
- Next, ask your child to shuffle the caterpillars around.
- Then choose two caterpillars and use the symbol cards to compare them. Remind your child that the 'greater than' and 'less than' symbols are like the open mouth of a hungry bird which always wants to eat the biggest thing.
- Encourage your child to say what they notice about the lengths of the caterpillars, e.g. one caterpillar is 'longer than' or 'shorter than' the other caterpillar.
- Repeat this activity using other caterpillars and symbols from the sheet.

# Next steps...

 Compare and order the length of some household objects, e.g. a belt, a trainer.







Oxford University Press 2014. This page can be copied for use in the purchasing scho

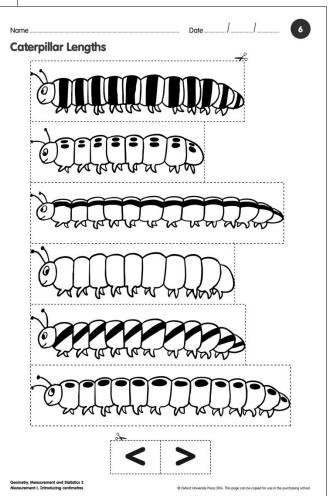
**Explore More** 

# - for class and home

Activities for class and home offer further opportunities for children to explore maths in an engaging way.

A clear guide and suggestions on how to extend the activity

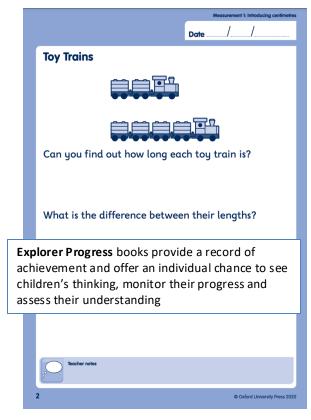
Practical real-life contexts help children think about how maths can be used and applied



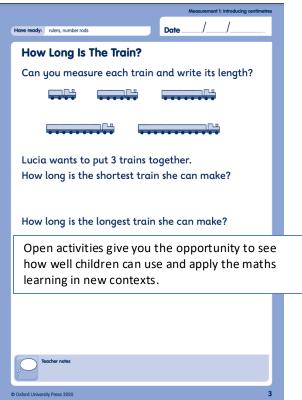
# Milestone ASSESSMENT CARDS

# **Explorer Progress**

- weekly assessment tool







# **Assessment Tracker**

weekly assessment too

– weekly assessment tool							
Geometry, Measurement & Statistics 2 Milestone 1						Started	Not start
By this point, children should be able to:						2 out of 10	0 out of
Compare and order lengths using <, > and = symbols	GMS 2:1a	GMS	М	M1	Measurement		
<ul> <li>Measure straight and curved lengths to the nearest cm, choosing suitable equipment, e.g. ruler, tape measure, cm cubes</li> </ul>	GMS 2:1b	GMS	М	M1	Measurement		
Record measurement data in a simple table and pictogram or block graph	GMS 2:1c	GMS	М	G2	Statistics		
<ul> <li>Make, draw and name different polygons, showing straight sides and lines joined at corners, e.g. pentagon, octagon</li> </ul>	GMS 2:1d	GMS	G	G1	Geometry - properties of shape		
• Identify 2D shapes that are not polygons e.g. semi-circle, oval	GMS 2:1e	GMS	G	G1	Geometry - properties of shape		▼
<ul> <li>Sort collections of polygons into 'congruent' and 'similar' groups</li> </ul>	GMS 2:1f	GMS	G	G1	Geometry - properties of shape		
Describe 3D shapes in terms of curved faces or the 2D shape of flat faces	GMS 2:1g	GMS	G	G2	Geometry - properties of shape	GREEN – Achieved ORANGE – on the wa	
<ul> <li>Investigate systematically the number of faces, edges or vertices of 3D shapes</li> </ul>	GMS 2:1h	GMS	G	G2	Geometry - properties of shape	RE	D – to target
Make or complete symmetrical patterns and pictures	GMS 2:1i	GMS	G	G3	Geometry - properties of shape	WHITE – not starte	
Visualize or test which 2D shapes are symmetrical and show the position of at least one line of symmetry	GMS 2:1j	GMS	G	G3	Geometry - properties of shape		



# Your next steps...

Find out how Numicon can make a difference in your school and discover Numicon's potential, arrange an appointment, or Professional Development with us:

Web: www.numicon.co.nz and www.edushop.nz

Email: info@numicon.co.nz

Phone: 0800 678 581

